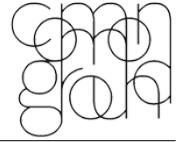


Technical Requirements – General version – Indoor

updated: June 2023



Team on tour:	6 artists + 1 technician + 1 child
Duration of show:	+/- 75 minutes
Duration of set up:	Estimated duration for the set-up of the company's equipment, rigging of the apparatus (trapeze, Chinese Pole, boxes) and sound check by the Artist: +/- 3 hours (this figure doesn't include the Organizer's equipment!) Light focussing: +/- 2 hours This is a very rough calculation. The real time depends a lot on the local context. <u>Prerequisite to realise the aforementioned time-frame:</u> Light and sound equipment, audience-seating and stage shall be prepared according to the attached tech riders before arrival of company.

Please contact the technical management to agree on the exact timings!

Duration of set down:	+/- 2 hours (this figure doesn't include the promoter's equipment!)
Access with van:	Direct access for a van + trailer to the venue for unloading and loading has to be guaranteed.
Parking:	1 van + trailer plus maximum 3 cars from day of arrival
Audience:	up to +/- 1000 PAX, ideally seated bi-frontally, 500 PAX on each side

Model timetable

Day -1:	Pre-hanging of light equipment according to the attached tech rider by the local crew.
	20:00 arrival of artists and tour technician + dinner (if possible: site visit and tech meeting)
Day 0:	09:00 – 13:00 set up stage / rigging / focussing light / sound check
	13:00 – 14:00 lunch
	14:00 – 19:00 finishing focussing etc., warm up and rehearsal/run through
	19:00 stage cleaning
	19:30 preset scenography
	19:40 open doors
	20:00 – 21:15 show
	21:30 – 22.00 dinner (at venue appreciated)
	22:00 – 23:30 down-rigging / loading
2 nd day:	Morning: cleaning of costumes (access to washing machine + dryer)
	12:00 – 13:00 lunch break
	13:00 – 17:00 tech rehearsal / rehearsals on stage / run through
	19:00 stage cleaning
	19:30 preset scenography
	19:40 open doors
	20:00 – 21:15 show
	21:30 – 22.00 dinner (at venue appreciated)
	22:00 – 23:30 down-rigging / loading

Please note: this planning is a model planning with a show time @ 20:00 hrs. If travels and situation at venue allow for it, a part of the team might arrive on day – 1 in the morning. **Let's talk about necessary adaptations.**

Visuals:	www.commonground.show
Technical management:	Andreas Bartl tec@commonground.show +49 175 40 39 282



Technical Requirements – General version – Indoor

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Important: The attached technical riders: rigging, light & sound are integral part of the technical requirements!!! **The technical riders and requirements ONLY show general versions / ideal constellations.**

THE ARTIST IS MOST WILLING TO DISCUSS NECESSARY ADAPTATIONS ACCORDING TO THE SPECIFIC POSSIBILITIES OF INDIVIDUAL VENUES.

Please, contact the technical management (tec@commonground.show) for more details.

Anchor points: 4 anchor points needed to attach the guys of the fly-bar and the pole (WLL 500 daN).
Alternative: mobile anchor points of 1000 kg, e.g. water tanks or concrete blocks provided by the organizer (the mass can be adapted according to the circumstances: friction, type of fixation etc).

Artist provides all the necessary rigging equipment for the fly-bar and the pole.

Electricity on stage: 1×230 V 16 A Shuko is needed for the sound equipment on stage.

Clearance over stage: Minimum 8 m.

Stage Version 1 (multifunctional venues):

- equal grandstands on each long side of the stage (+/- 12 m long, 500 PAX each);
- flat and sound stage / playground - no elevation needed;
- flooring: sound, levelled and flat.
- stage size: 12 m x 4 m x 8 m (length, width, clearance);
- security zone around stage: 1,0 m;
- space including guy lines: ≥ 8 m x 15 m.

(See details in the rigging plans.)

Stage Version 2: (classical theatre venues):

- mainly frontal setting with the majority of the audience on one long side of the stage;
- seating on stage (grandstand/chairs, ...) for a fraction of the audience along the opposite side of the stage to produce a seemingly bi-frontal setting if possible;
- flooring: sound, levelled and flat.
- stage size: 12 m x 4 m x 8 m (length, width, clearance);
- security zone around stage: 1,0 m;
- space including guy lines: ≥ 8 m x 15 m.

(See details in the rigging plans.)

Light and sound systems have to be provided by the Organiser according to the technical riders.

Light: Fixtures:

- 16 x Fresnel 1 kW
- 25 x PAR 64 CP 62 MFL
- 1 x Profiler 26deg

Filters:

- 17 x LEE 152 (254 mm)
- 6 x LEE 201 (254 mm)
- 2 x LEE 216 (254 mm)

(See details in the light plans.)

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Technical Requirements – General version – Indoor

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Sound: An appropriate PA must be provided including a digital mixing table with min. 7 Inputs, Hall and Delay Effects and min. Parametric Equalizing for each Channel and 2 monitors on stage.

An adequate wireless microphone system is required for the following:

- 1 guitar,
- 1 vocals,
- 1 saxophone,
- 1 accordion.

(See details in the sound plans.)

If you are not able to provide the before mentioned equipment, Common Ground can provide the wireless system including the microphones for additional renting costs of 200,00 €. This must be negotiated minimum 1 month in advance.

THE ARTIST IS MOST WILLING TO DISCUSS NECESSARY ADAPTATIONS ACCORDING TO THE SPECIFIC POSSIBILITIES OF INDIVIDUAL VENUES.

Please, contact the technical management (tec@commonground.show) for more details.

Backstage area: Lockable and heated place for 8 persons available from arrival of Artist.

Backstage catering: Vegetarian backstage-catering (sandwiches, fruit, dry fruit, snacks) and hot & cold drinks. Sufficient water without gas.

Costumes: We need to wash the costumes after each show. Please, give us access to a washing machine (soap) and dryer, iron + ironing board. List of costumes available.

Local staff needed: 1 technical director (he must know about the rigging points!!);
1 sound technician for set up / rehearsal / show / set down;
1 light technician for set up / rehearsal / show / set down.
Plus sufficient staff to build up stage / seating / light / sound in advance.
Please note: show will be run by Company's technician.

Refer to the different technical plans to judge your specific services and contact the technical management about the details and time planning.

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